

LOUISE DEPA

Ann Arbor, MI | 734-664-9077 | [linkedin.com/in/ldepa](https://www.linkedin.com/in/ldepa) | ldepa@umich.edu

EDUCATION

University of Michigan School of Information, Ann Arbor, MI **May 2027**
Masters of Science in Information; Focus in UX Research and Design

- Relevant Coursework: Problem Solving with Information, UX Foundations

Michigan State University, East Lansing, MI **August 2023**
Bachelors of Arts in Experience Architecture; Minor in Graphic Design

- Relevant Coursework: Advanced Web Authoring, Digital Rhetoric, Interaction Design

PROFESSIONAL EXPERIENCE

UX Designer, Santos Creations Educational Foundation, Remote **December 2024 - July 2025**

- Designed 10+ mockups for large-scale nonprofit website (NESA Africa) in Figma, creating key pages and multiple user portals for judges and nominees.
- Prototyped critical user flows including portal sign-up and nominee voting, collaborating weekly with designers to deliver assets to the development team.

AI Trainer & Writing Reviewer, Outlier, Remote **February 2024- March 2025**

- Reviewed and edited AI-generated content and chat logs for safety, grammar, factual accuracy, and relevance to enhance user interaction quality.
- Promoted from Contributor to Reviewer within three months based on performance quality.

Instructional Design Intern, Michigan State University, East Lansing, MI **September 2022 - May 2023**

- Designed consistent document templates using Microsoft Office and Adobe Suite for College of Osteopathic Medicine to streamline departmental communications.
- Developed accessible teaching materials and guides in Microsoft Office and D2L, ensuring WCAG compliance for professors, students, and other users.

User Experience Intern, Elk Electronics, Remote **June 2022 - August 2022**

- Designed branding style guide in Figma to establish consistent design standards across future products.
- Created wireframes and mockups of the mobile app in Figma for stakeholder presentations.
- Developed a user-facing website using GoDaddy to improve customer access to product information.
- Produced branded document and slide deck templates in Adobe InDesign and Photoshop for the marketing team.

PROJECT EXPERIENCE

UX Designer, Cozy Corner - +Tech Innovation Jam, Ann Arbor, MI **October 2025 - November 2025**

- Designed mid-fi and high-fi wireframes in Figma for a game-based mental health mobile app, integrating chat therapy, minigames, journaling, and social features.
- Illustrated user flows in Figma and created 3D character designs in Blender to enhance visual storytelling and user engagement
- Conducted user surveys to identify barriers to mental health support, informing our design strategy.
- Pitched a comprehensive product strategy and design vision slide deck to an industry panel, collaborating with a team of three over a six-week design jam.

SKILLS

Design: Figma, Sketch, Blender, Adobe Creative Suite, Wireframing, Prototyping, User Flows, 3D Modeling, Interface Design

UX: User Research, Usability Testing, User Interviews, Competitive Analysis, UXTweak, Optimal Workshop

Development: HTML, CSS, JavaScript, Python, GitHub, WCAG, GoDaddy, Webflow, WordPress

Collaboration & Documentation: FigJam, Miro, Technical Writing, Content Editing, Pitch Presentations, Agile Methodology, Microsoft Suite